



Match Day Program

Auskick Pro 9's

Purpose	To provide children with a fun, safe and positive experience
Spirit of the game	To give all available players a game of football which they have every opportunity to gain possession of the ball and safely dispose of it by kick or handball
The Game	A modified match program with no competition points, no finals, no ladders, no match results, no player names published and no representative teams
Playing Ground	9-a-side matches: 75m x 50m 12-a-side matches: 90m x 60m The field is divided into three equal zones
Team	Equal players in each zone
Zones	Players may come out to get the ball but once ball is not in direct vicinity they must return to original zone
Transition of ball	When a team moves the ball from the back zone to the forward zone it must be touched by a player in the centre zone otherwise a free kick will be paid to the opposition team
Scoring	Only forward zone players can score
Officials	Minimum one field umpire
Possession rule	Once a player has possession other players may apply the hold and release restraint or block by standing in the path. No diving on the ball
Playing Time	3 x 13min
Start of play	A ball up is conducted between 2 centre players. The umpire should nominate different players each time.
Scrimmage & field ball ups	When a scrimmage develops and a free kick is not possible, the umpire will stop play, send players back to the zone's and ball it up
Out of bounds	A free kick is awarded against the player who last kicked it out. If there is doubt or if the ball come of hands or a body the umpire shall ball it up
Contact/ Bumping	Players can not bump an opponent, knock the ball out of an opponents hands, push the player in the side, steal the ball and smother an opponents kick
Shepherding / Barging	Not Permitted
Marking	A mark is awarded irrespective of the distance travelled to any player who catches the ball directly from the kick of another player

<p>Tackling</p>	<p>Players can apply the hold and release restraint</p> <p>Players can hold and release an opposition player in possession of the ball by grabbing the jumper with one or two hands and then releasing. No slinging, bumping or deliberate bring to the ground. Grabbing the arms or applying a wrap around tackle is also not permitted.</p> <ul style="list-style-type: none"> ❖ If a player in possession of the ball has had prior opportunity before being held and released a free kick will be awarded against him or her. ❖ If a player in possession of the ball is held and released without prior opportunity to dispose of the ball they have 3 seconds to dispose of it. The umpire acknowledges the hold has been applied and instructs the player in possession to dispose of the ball with in the 3, 2, 1 countdown. A player in possession cannot be held and released again within in the 3 seconds.
<p>Bouncing</p>	<p>Only one bounce permitted, a player running with the ball must bounce it within 10 meters</p>
<p>Kicking Off the ground</p>	<p>Not Permitted unless accidental</p>
<p>Distance Penalty</p>	<p>A 10m Advancement may be awarded to a players after a mark or free kick if he or she has been hindered by an opposition player</p>
<p>Order Off Rule</p>	<p>To be applied at the umpires discretion, bad language, poor sportsmanship and disrupting umpires decisions is to be discouraged</p>
<p>Coaches</p>	<p>The coach is allowed onto the ground during play with the purpose of providing immediate feedback to players.</p>